#### Prof. YUSUF SAHİLLİOĞLU

#### **Personal Information**

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#### International Researcher IDs

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Publons / Web Of Science ResearcherID: AGR-3296-2022

ScopusID: 56595665000 Yoksis Researcher ID: 215195



#### **Education Information**

Doctorate, Koc University, Institute Of Science, Bilgisayar Bilimleri Ve Mühendisliği (Dr),

Turkey 2008 - 2012

Postgraduate, University of Florida, Mühendislik, Bilgisayar Mühendisliği, United States Of America 2006 - 2008

Postgraduate, Koc University, Institute Of Science, Elektrik Ve Bilgisayar Mühendisliği (Yl) (Tezli), Turkey 2004 - 2006

Undergraduate, Ihsan Dogramaci Bilkent University, Faculty Of Engineering, Department Of Computer Engineering, Turkey 2000 - 2004

# Biography

Yusuf Sahillioğlu is an associate professor in the Department of Computer Engineering at Middle East Technical University, Turkey. He is also an associate editor of The Visual Computer journal. His research interests include digital geometry processing and computer graphics. He has a PhD in computer science from Koç University, Turkey. Contact him at ys@ceng.metu.edu.tr or visit <a href="http://www.ceng.metu.edu.tr/~ys/">http://www.ceng.metu.edu.tr/~ys/</a>. His research profile can be tracked over Scholar, ORCID, Publons, and Scopus with the IDs 1bu8cjoAAAAJ, 0000-0002-7997-4232, AGR-3296-2022, and 56595665000, respectively.

#### **Dissertations**

Doctorate, Algorithms for 3D isometric shape correspondence, Koç Üniversitesi, Bilgisayar Bilimleri Ve Mühendisliği (Dr), 2012

Postgraduate, A surface deformation framework for 3d shape recovery, Koç Üniversitesi, Elektrik Ve Bilgisayar Mühendisliği (Yl) (Tezli), 2006

#### **Research Areas**

Computer Sciences, Computer Graphics, Computer Vision, Engineering and Technology

# **Academic Titles / Tasks**

Assistant Professor, Middle East Technical University, Faculty of Engineering, Department of Computer Engineering, 2018 - Continues

Associate Professor, Middle East Technical University, Faculty of Engineering, Department of Computer Engineering, 2017 - Continues

Assistant Professor, Middle East Technical University, Faculty of Engineering, Department of Computer Engineering, 2014 - 2018

# Academic and Administrative Experience

Deputy Head of Department, Middle East Technical University, Faculty of Engineering, Department of Computer Engineering, 2018 - Continues

#### Courses

DIGITAL GEOMETRY PROCESSING, Postgraduate, 2021 - 2022, 2020 - 2021, 2019 - 2020, 2018 - 2019, 2017 - 2018, 2016 - 2017, 2015 - 2016

DATA STRUCTURES, Undergraduate, 2021 - 2022, 2020 - 2021, 2019 - 2020, 2018 - 2019

TECHNICAL COMMUNICATION FOR COMPUTER ENGINEERS II, Postgraduate, 2017 - 2018

COMPUTER ENGINEERING DESIGN II, Undergraduate, 2017 - 2018

ADVANCED GRAPHICS AND USER INTERFACES, Postgraduate, 2017 - 2018

INTRODUCTION TO OPERATING SYSTEMS, Undergraduate, 2017 - 2018, 2016 - 2017, 2015 - 2016

TECHNICAL COMMUNICATION FOR COMPUTER ENGINEERS I, Postgraduate, 2018 - 2019

#### **Advising Theses**

SAHİLLİOĞLU Y., A data-centric unsupervised 3D mesh segmentation method, Postgraduate, T.TÜMER(Student), 2022 SAHİLLİOĞLU Y., A Partition Based Method for Spectrum-Preserving Mesh Simplification, Postgraduate, M.YAZGAN(Student), 2022

SAHİLLİOĞLU Y., A recursive technique for filling holes in 3D triangular meshes, Postgraduate, O.METE(Student), 2022 SAHİLLİOĞLU Y., 3D point cloud classification with GANs: ACGAN and VACWGAN-GP, Postgraduate, O.ERGÜN(Student), 2022

SAHİLLİOĞLU Y., Curve-skeleton and mesh transfer between shapes, Doctorate, Ç.SEYLAN(Student), 2021

SAHİLLİOĞLU Y., 3d indoor scene segmentation using consensus clustering, Postgraduate, F.Mevlüt(Student), 2020

SAHİLLİOĞLU Y., Mesh segmentation from sparse face labels using graph convolutional neural networks., Postgraduate, Ö.İlke(Student), 2020

Kalkan S., Sahillioğlu Y., Supervised mesh segmentation for 3d objects with graph convolutional neural networks, Postgraduate, E.KAAN(Student), 2019

SAHİLLİOĞLU Y., Designing and implementing a game development framework for interactive stories and role playing games, Postgraduate, O.Emirha(Student), 2019

SAHİLLİOĞLU Y., Frankenstein3d: human body reconstruction from limited number of points, Postgraduate, O.Taştan(Student), 2019

 $SAH \dot{I} LL \dot{I} O \breve{G} LU~Y.,~Part-based~data-driven~shape~interpolation,~Postgraduate,~M. AYDINLILAR (Student),~2018$ 

YAMAN U., SAHİLLİOĞLU Y., Extracting auxetic patterns from meshes for 3d printing, Postgraduate, L.MEHMET(Student), 2018

KALKAN S., SAHİLLİOĞLU Y., Deep 3D semantic scene extrapolation, Postgraduate, A.ABBASI(Student), 2018 SAHİLLİOĞLU Y., EPIIC: a novel encoding pluggable lossless data compression algorithm, Postgraduate,

T.İSMAİL(Student), 2018

SAHİLLİOĞLU Y., 3D indirect shape retrieval based on hand interaction, Postgraduate, E.CAN(Student), 2017

 $SAH \dot{I} LL \dot{I} O \breve{G} LU~Y.,~Dynamic~voxelization~to~aid~illumination~of~real-time~scenes,~Postgraduate,~B.YAL \c Clubert~illumination~of~real-time~scenes,~Postgraduate,~B.YAL aduate,~Postgraduate,~$ 

COŞAR A., SAHİLLİOĞLU Y., A Scalable evolutionary algorithm for solving the one-dimensional bin packing problem on GPU using CUDA, Postgraduate, Ş.Özer(Student), 2015

SAHİLLİOĞLU Y., COŞAR A., Scalable evolutionary algorithm for solving the one-dimensional bin packing problem on GPU using CUDA, Postgraduate, Ş.ÖZER(Student), 2015

# Published journal articles indexed by SCI, SSCI, and AHCI

I. 3D geometric kernel computation in polygon mesh structures

ASİLER M., SAHİLLİOĞLU Y.

Computers and Graphics (Pergamon), vol.122, 2024 (SCI-Expanded)

II. KerGen: A Kernel Computation Algorithm for 3D Polygon Meshes

ASİLER M., SAHİLLİOĞLU Y.

Computer Graphics Forum, vol.43, no.5, 2024 (SCI-Expanded)

III. A data-centric unsupervised 3D mesh segmentation method

Sivri T. T., SAHİLLİOĞLU Y.

Visual Computer, vol.40, no.4, pp.2237-2249, 2024 (SCI-Expanded)

IV. A Partition Based Method for Spectrum-Preserving Mesh Simplification

Yazgan M., SAHİLLİOĞLU Y.

IEEE Transactions on Visualization and Computer Graphics, vol.30, no.10, pp.6839-6850, 2024 (SCI-Expanded)

V. Augmented Paths and Reodesics for Topologically-Stable Matching

SAHİLLİOĞLU Y., Horsman D.

ACM TRANSACTIONS ON GRAPHICS, vol.42, no.2, 2023 (SCI-Expanded)

VI. 3D point cloud classification with ACGAN-3D and VACWGAN-GP

Ergun O., SAHİLLİOĞLU Y.

TURKISH JOURNAL OF ELECTRICAL ENGINEERING AND COMPUTER SCIENCES, vol.31, no.2, pp.381-395, 2023 (SCI-Expanded)

VII. Deep generation of 3D articulated models and animations from 2D stick figures

Akman A., SAHİLLİOĞLU Y., Sezgin T. M.

COMPUTERS & GRAPHICS-UK, vol.109, pp.65-74, 2022 (SCI-Expanded)

VIII. 3D Shape Deformation Using Stick Figures

SEYLAN Ç., SAHİLLİOĞLU Y.

COMPUTER-AIDED DESIGN, vol.151, 2022 (SCI-Expanded)

IX. Human body reconstruction from limited number of points

Tastan O., SAHİLLİOĞLU Y.

COMPUTER ANIMATION AND VIRTUAL WORLDS, vol.32, no.5, 2021 (SCI-Expanded)

X. Scale-Adaptive ICP

SAHİLLİOĞLU Y., Kavan L.

Graphical Models, vol.116, 2021 (SCI-Expanded)

XI. Part-based data-driven 3D shape interpolation

Aydinlilar M., SAHİLLİOĞLU Y.

COMPUTER-AIDED DESIGN, vol.136, 2021 (SCI-Expanded)

XII. Voxel transformation: scalable scene geometry discretization for global illumination

Yalciner B., SAHİLLİOĞLU Y.

JOURNAL OF REAL-TIME IMAGE PROCESSING, vol.17, no.5, pp.1585-1596, 2020 (SCI-Expanded)

XIII. Recent advances in shape correspondence

SAHİLLİOĞLU Y.

VISUAL COMPUTER, vol.36, no.8, pp.1705-1721, 2020 (SCI-Expanded)

# XIV. 3D indirect shape retrieval based on hand interaction

Irmak E. C., SAHİLLİOĞLU Y.

VISUAL COMPUTER, vol.36, no.1, pp.5-17, 2020 (SCI-Expanded)

#### XV. A fabrication-oriented remeshing method for auxetic pattern extraction

Mert L. M., Yaman U., Sahillioğlu Y.

TURKISH JOURNAL OF ELECTRICAL ENGINEERING AND COMPUTER SCIENCES, vol.28, pp.1535-1548, 2020 (SCI-Expanded)

### XVI. 3D skeleton transfer for meshes and clouds

SEYLAN Ç., SAHİLLİOĞLU Y.

GRAPHICAL MODELS, vol.105, 2019 (SCI-Expanded)

#### XVII. Deep 3D semantic scene extrapolation

Abbasi A., Kalkan S., Sahillioglu Y.

VISUAL COMPUTER, vol.35, pp.271-279, 2019 (SCI-Expanded)

# XVIII. A Genetic Isometric Shape Correspondence Algorithm with Adaptive Sampling

SAHİLLİOĞLU Y.

ACM TRANSACTIONS ON GRAPHICS, vol.37, no.5, 2018 (SCI-Expanded)

#### XIX. An evaluation of canonical forms for non-rigid 3D shape retrieval

Pickup D., Liu J., Sun X., Rosin P. L., Martin R. R., Cheng Z., Lian Z., Nie S., Jin L., Shamai G., et al. GRAPHICAL MODELS, vol.97, pp.17-29, 2018 (SCI-Expanded)

#### XX. Sketch-Based Articulated 3D Shape Retrieval

SAHİLLİOĞLU Y., SEZGİN T. M.

IEEE COMPUTER GRAPHICS AND APPLICATIONS, vol.37, no.6, pp.88-101, 2017 (SCI-Expanded)

#### XXI. A marching algorithm for isosurface extraction from face-centered cubic lattices

SAHİLLİOĞLU Y.

TURKISH JOURNAL OF ELECTRICAL ENGINEERING AND COMPUTER SCIENCES, vol.25, no.3, pp.2501-2512, 2017 (SCI-Expanded)

#### XXII. Detail-Preserving Mesh Unfolding for Nonrigid Shape Retrieval

SAHİLLİOĞLU Y., Kavan L.

ACM TRANSACTIONS ON GRAPHICS, vol.35, no.3, 2016 (SCI-Expanded)

# XXIII. A shape deformation algorithm for constrained multidimensional scaling

SAHILLIOĞLU Y.

COMPUTERS & GRAPHICS-UK, vol.53, pp.156-165, 2015 (SCI-Expanded)

# XXIV. Skuller: A volumetric shape registration algorithm for modeling skull deformities

SAHİLLİOĞLU Y., Kavan L.

MEDICAL IMAGE ANALYSIS, vol.23, no.1, pp.15-27, 2015 (SCI-Expanded)

#### XXV. Multiple Shape Correspondence by Dynamic Programming

SAHİLLİOĞLU Y., Yemez Y.

COMPUTER GRAPHICS FORUM, vol.33, no.7, pp.121-130, 2014 (SCI-Expanded)

#### XXVI. Partial 3-D Correspondence from Shape Extremities

Sahillioglu Y., Yemez Y.

COMPUTER GRAPHICS FORUM, vol.33, no.6, pp.63-76, 2014 (SCI-Expanded)

#### XXVII. Coarse-to-Fine Isometric Shape Correspondence by Tracking Symmetric Flips

SAHİLLİOĞLU Y., Yemez Y.

COMPUTER GRAPHICS FORUM, vol.32, no.1, pp.177-189, 2013 (SCI-Expanded)

# XXVIII. Minimum-Distortion Isometric Shape Correspondence Using EM Algorithm

SAHİLLİOĞLU Y., Yemez Y.

IEEE TRANSACTIONS ON PATTERN ANALYSIS AND MACHINE INTELLIGENCE, vol.34, no.11, pp.2203-2215, 2012 (SCI-Expanded)

#### XXIX. Scale Normalization for Isometric Shape Matching

SAHİLLİOĞLU Y., Yemez Y.

COMPUTER GRAPHICS FORUM, vol.31, no.7, pp.2233-2240, 2012 (SCI-Expanded)

#### XXX. Coarse-to-Fine Combinatorial Matching for Dense Isometric Shape Correspondence

SAHİLLİOĞLU Y., Yemez Y.

COMPUTER GRAPHICS FORUM, vol.30, no.5, pp.1461-1470, 2011 (SCI-Expanded)

# XXXI. Coarse-to-fine surface reconstruction from silhouettes and range data using mesh deformation SAHİLLİOĞLU Y., Yemez Y.

COMPUTER VISION AND IMAGE UNDERSTANDING, vol.114, no.3, pp.334-348, 2010 (SCI-Expanded)

#### XXXII. Shape from silhouette using topology-adaptive mesh deformation

Yemez Y., SAHİLLİOĞLU Y.

PATTERN RECOGNITION LETTERS, vol.30, no.13, pp.1198-1207, 2009 (SCI-Expanded)

# Refereed Congress / Symposium Publications in Proceedings

#### I. Generation of 3D human models and animations using simple sketches

Akman A., SAHİLLİOĞLU Y., Sezgin T. M.

Graphics Interface 2020, GI 2020, Toronto, Virtual, Online, Canada, 28 - 29 May 2020, vol.2020-May

#### II. SHREC'19: Shape Correspondence with Isometric and Non-Isometric Deformations

Dyke R., Stride C., Lai Y., Rosin P., Aubry M., Boyarsky A., Bronstein A., Bronstein M., Cremers D., Fisher M., et al. Eurographics Workshop on 3D Object Retrieval, 5 - 06 May 2019

#### III. Shape Interpolation via Multiple Curves

SAHİLLİOĞLU Y., Aydınlılar M.

Pacific Graphics (2018), 8 - 11 October 2018

#### IV. SHREC 16 Matching of Deformable Shapes with Topological Noise

Lahner Z., Rodola E., Bronstein M., Cremers D., Burghard O., Cosmo A., Dieckmann A., Klein R., SAHİLLİOĞLU Y. EG 3DOR Workshop, including SHREC'2016, 7 - 08 May 2016

# V. SHREC 16 Partial Matching of Deformable Shapes

Cosmo L., Rodola E., Bronstein M., Torsello A., Cremers D., SAHİLLİOĞLU Y.

EG 3DOR Workshop, including SHREC'2016, 7 - 08 May 2016

#### VI. 3D Shape Correspondence Under Topological Noise

Genctav A., SAHİLLİOĞLU Y., TARI Z. S.

24th Signal Processing and Communication Application Conference (SIU), Zonguldak, Turkey, 16 - 19 May 2016, pp.401-404

#### VII. Matching of deformable shapes with topological noise

Lahner Z., Rodola E., Bronstein M., Cremers D., Burghard O., Cosmo L., Dieckmann A., Klein R., Sahillioğlu Y. 9th Eurographics Workshop on 3D Object Retrieval, Lisbon, Portugal, 08 May 2016, pp.55-60

#### VIII. Partial Matching of Deformable Shapes

Cosmo L., Rodola E., Bronstein M., Torsello A., Cremers D., Sahillioğlu Y.

9th Eurographics Workshop on 3D Object Retrieval, Lisbon, Portugal, 08 May 2016, pp.61-67

# IX. iAutoMotion an Autonomous Content based Video Retrieval Engine

Rossetto L., Giangreco I., Tanase C., Schuldt H., Seddati O., Dupont S., SEZGİN T. M., SAHİLLİOĞLU Y.

22nd International Conference on Multimedia Modeling, 4 - 06 January 2016

#### X. IMOTION Searching for Video Sequences using Multi Shot Sketch Queries

Rossetto L., Giangreco I., Heller S., Tanase C., Schuldt H., Seddati O., Dupont S., SEZGİN T. M., Altıok O., SAHİLLİOĞLU Y.

22nd International Conference on Multimedia Modeling, 4 - 06 January 2016

#### XI. IMOTION — a content-based video retrieval engine

Rossetto L., Giangreco I., Schuldt H., Dupont S., Seddati O., Sezgin M., SAHİLLİOĞLU Y.

21st International Conference on MultiMedia Modeling, MMM 2015, Sydney, Australia, 5 - 07 January 2015, vol.8936, pp.255-260

# XII. 3D isometric shape correspondence 3B izometrik şekil eşleme

SAHİLLİOĞLU Y., Yemez Y.

18th IEEE Signal Processing and Communications Applications Conference, SIU 2010, Diyarbakır, Turkey, 22 - 24 April 2010, pp.5-8

#### XIII. Triangulation free 3D Reconstruction from LiDAR Data

SAHILLIOĞLU Y.

International Conference on Computer Graphics & Virtual Reality (CGVR), 01 June 2010

#### XIV. 3D Shape Correspondence by Isometry Driven Greedy Optimization

SAHİLLİOĞLU Y., YEMEZ Y.

IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 01 June 2010

#### XV. 3B Izometrik Şekil Eşleme

SAHİLLİOĞLU Y., YEMEZ Y.

IEEE Conference on Signal Processingand Communications Applications (SIU), Turkey, 01 June 2010

#### XVI. 3D Correspondence by Breadth First Search Frontiers

SAHİLLİOĞLU Y.

International Conference on ComputerGraphics & Virtual Reality (CGVR), 01 June 2009

# XVII. 3D shape recovery and tracking from multi-camera video sequences via surface deformation Çok kamerali video görüntülerinden yüzey deformasyonu ile 3B şekil gericatma ve izleme

SAHİLLİOĞLU Y., Yemez Y., Skala V.

2006 IEEE 14th Signal Processing and Communications Applications, Antalya, Turkey, 17 - 19 April 2006, vol.2006

#### XVIII. A surface deformation framework for 3D shape recovery

SAHİLLİOĞLU Y., Yemez Y.

International Workshop on Multimedia Content Representation, Classification and Security, MRCS 2006, İstanbul, Turkey, 11 - 13 September 2006, vol.4105 LNCS, pp.570-577

#### XIX. Hair Motion Simulation

Sahillioğlu Y., Özgüç H. B.

International Symposium on Computer and InformationSciences (ISCIS), Antalya, Turkey, 01 June 2004, pp.126-135

# **Supported Projects**

Sahillioğlu Y., TUBITAK Project, İzometrik Olmayan Şekiller Arasında Gönderim Hesaplama, 2020 - 2023
SAHİLLİOĞLU Y., KALKAN S., TUBITAK Project, 3b Sahne Etiketleme Ve Sentezleme, 2016 - 2019
Sahillioğlu Y., TUBITAK Project, Sanal Tıp İçin Geometrik Modelleme Araçları, 2015 - 2018
SAHİLLİOĞLU Y., Project Supported by Higher Education Institutions, Şekil Deformasyonu ile Duruş Eniyilemesi, 2015 - 2016

#### **Activities in Scientific Journals**

Visual Computer, Editor, 2019 - Continues

#### Scientific Refereeing

ACM TRANSACTIONS ON GRAPHICS, SCI Journal, March 2022
COMPUTER GRAPHICS FORUM, National Scientific Refreed Journal, January 2022
IEEE TRANSACTIONS ON MULTIMEDIA, SCI Journal, December 2021
COMPUTER-AIDED DESIGN, SCI Journal, September 2021
VISUAL COMPUTER, Journal Indexed in SCI-E, July 2021
COMPUTER AIDED GEOMETRIC DESIGN, National Scientific Refreed Journal, March 2021

# Scientific Research / Working Group Memberships

Grafik Kafe (Graphics Cafe), Middle East Technical University, Turkey, -, 2019 - Continues Görüntü İşleme Laboratuvarı (Imagelab), Middle East Technical University, Turkey, image.ceng.metu.edu.tr, 2019 -Continues

# **Mobility Activity**

Erasmus Programme, Lecturing, Nanyang Technology University, Singapore, 2016 - 2016

#### **Metrics**

Publication: 53 Citation (WoS): 289 Citation (Scopus): 298 H-Index (WoS): 9 H-Index (Scopus): 11

# **Congress and Symposium Activities**

SIGGRAPH Asia 2018, Attendee, Tokyo, Japan, 2018 Eurasia Graphics 2018, Working Group, Gaziantep, Turkey, 2018 SIGGRAPH Asia, Attendee, Bangkok, Thailand, 2017

#### **Invited Talks**

Discrete Optimization for Shape Matching, Seminar, Tobb Ekonomi Ve Teknoloji Üniversitesi, Turkey, December 2018 State of the Art on 3D Printing, Conference, Hasan Kalyoncu Üniversitesi, Turkey, November 2018 3D Canonical Pose Computation, Seminar, Nanyang Technology University, Singapore, August 2016 Interactive Deformation Tools for Virtual Medicine, Seminar, University of Florida, United States Of America, November 2015

A Volumetric Shape Registration Algorithm for Modeling Skull Deformities, Seminar, University of Central Florida, United States Of America, November 2015

Dimensionality Reduction, Seminar, University of Pennsylvania, United States Of America, November 2013 3D Isometric Shape Correspondence, Seminar, United Kingdom, February 2013

# **Scholarships**

BIDEB 2219, TUBITAK, 2013 - 2014

#### **Awards**

Sahillioğlu Y., IEEE Transactions on Multimedia Outstanding Reviewer Award , Ieee, June 2020 Sahillioğlu Y., ODTÜ Genç Araştırmacı Ödülü, Orta Doğu Teknik Üniversitesi, May 2017 Sahillioğlu Y., ODTÜ Genç Araştırmacı Ödülü, Orta Doğu Teknik Üniversitesi, May 2016 Sahillioğlu Y., ODTÜ Genç Araştırmacı Ödülü, Orta Doğu Teknik Üniversitesi, May 2015

Sahillioğlu Y., Koç University Graduate Studies Excellence Award 2012, Koç Üniversitesi, June 2012 Sahillioğlu Y., IEEE Conference on Signal Processing and Applications Best Paper Award, Ieee, May 2010

# Non Academic Experience

AMD (Advanced Micro Devices)